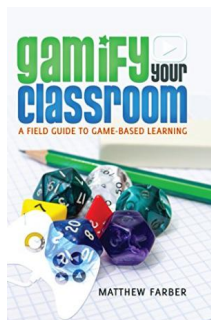


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GAMIFY YOUR CLASSROOM: A FIELD GUIDE TO GAME-BASED LEARNING



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