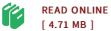


The Geeks' Guide to World Domination

By Sundem, Garth

Random House Inc, 2009. Paperback. Book Condition: New. Original. 13.34 x 20.96 cm. Collects activities and trivia, including five tricks to do with a Slinky, real-world applications of the Pythagorean Theorem, and absurdly complex alternative rock-paper-scissors configurations. Our orders are sent from our warehouse locally or directly from our international distributors to allow us to offer you the best possible price and delivery time. Book.



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