



## Make a 2D RPG in a Weekend: With RPG Maker VX Ace

By Darrin Perez

Apress. Paperback. Condition: New. 200 pages. Make a 2D RPG in a Weekend shows you how to create your very own dungeon crawler game in RPG Maker VX Ace in a single weekend. The entire process, from start to finish, is covered within this book. You will see a variety of dungeon maps and events, all broken down for your convenience. One of the hardest parts of game development is actually finishing a game, but it is also one of the most important steps on the way to becoming a game developer. If you have yet to finish a game, this book will give you the confidence and resources you need to finally be able to create your very own RPG. Once youve completed the game in this book, youll be able to modify it as much as you like, adding new monsters and quests, and youll have the skills to go on to create your second game all by yourself. Among the topics covered in this book are: Creating various types of enemy encounters via the use of the eventing system. Creating a special area that allows the player to pick their character of choice instead of being forced...



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