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Learning Python Design Patterns

By Gennadiy Zlobin

Packt Publishing. Paperback. Book Condition: New. Paperback. 100 pages. Dimensions: 9.2in. x 7.5in. x 0.3in. Written for intermediate Python programmers, this excellent tutorial will help streamline your work through the use of Design Patterns. You'll learn through example and clear explanations to expand your know-how and speed up your output. Overview Explore the Model-View-Controller pattern and learn how to build a URL shortening service All design patterns use a real-world example that can be modified and applied in your software No unnecessary theory! The book consists of only the fundamental knowledge that you need to know In Detail Design pattern is a well-known approach to solve some specific problems which each software developer comes across during his work. Design patterns capture higher-level constructs that commonly appear in programs. If you know how to implement the design pattern in one language, typically you will be able to port and use it in another object-oriented programming language. The choice of implementation language affects the use of design patterns. Naturally, some languages are more applicable for certain tasks than others. Each language has its own set of strengths and weaknesses. In this book, we introduce some of the better known design patterns in Python....



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