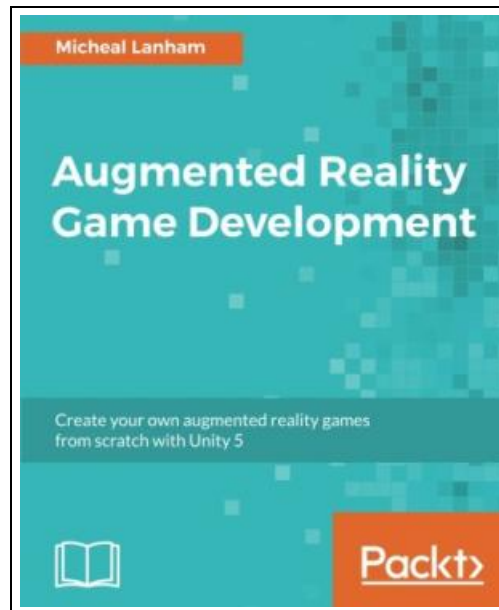


## Augmented Reality Game Development



Filesize: 7.49 MB

### **Reviews**

*Simply no words to spell out. It can be rally fascinating through studying period of time. You will not really feel monotony at at any moment of your own time (that's what catalogues are for concerning if you ask me).*  
**(Dr. Isabella Turner)**

## AUGMENTED REALITY GAME DEVELOPMENT



To read **Augmented Reality Game Development** PDF, you should click the hyperlink below and save the file or gain access to additional information which might be highly relevant to AUGMENTED REALITY GAME DEVELOPMENT ebook.

Packt Publishing - ebooks Account. Paperback. Condition: New. 334 pages. Dimensions: 9.2in. x 7.5in. x 0.8in. Key Features Create your own augmented reality game from scratch and join the virtual reality gaming revolution Use the latest Unity 5 VR SDK to create pro-level AR games like Pokemon Go Innovate and explore the latest and most promising trend of AR gaming in the mobile gaming industry Book Description The heyday of location-based augmented reality games is upon us. They have been around for a few years, but the release of Pokemon Go was a gamechanger that catalyzed the market and led to a massive surge in demand. Now is the time for novice and experienced developers alike to turn their good ideas into augmented reality (AR) mobile games and meet this demand! If you are keen to develop virtual reality games with the latest Unity 5 toolkit, then this is the book for you. The genre of location-based AR games introduces a new platform and technical challenges, but this book will help simplify those challenges and show how to maximize your game audience. This book will take you on a journey through building a location-based AR game that addresses the core technical concepts: GIS fundamentals, mobile device GPS, mapping, map textures in Unity, mobile device camera, camera textures in Unity, accessing location-based services, and other useful Unity tips. The technical material also discusses what is necessary for further development to create a multiplayer version of the game. At the end, you will be presented with troubleshooting techniques in case you get into trouble and need a little help. What you will learn Build a location-based augmented reality game called Foodie Go Animate a players avatar on a map Use the mobile devices camera as a game background Implement database persistence with SQLite4Unity3D...



[Read Augmented Reality Game Development Online](#)



[Download PDF Augmented Reality Game Development](#)

## Other Kindle Books



[PDF] **RCadvisor s Modify: Design and Build From Scratch Your Own Modern Flying Model Airplane In One Day for Just**

Click the hyperlink below to download "RCadvisor s Modify: Design and Build From Scratch Your Own Modern Flying Model Airplane In One Day for Just" PDF file.

[Read eBook >](#)



[PDF] **Star Flights Bedtime Spaceship: Journey Through Space While Drifting Off to Sleep**

Click the hyperlink below to download "Star Flights Bedtime Spaceship: Journey Through Space While Drifting Off to Sleep" PDF file.

[Read eBook >](#)



[PDF] **Dog on It! - Everything You Need to Know about Life Is Right There at Your Feet**

Click the hyperlink below to download "Dog on It! - Everything You Need to Know about Life Is Right There at Your Feet" PDF file.

[Read eBook >](#)



[PDF] **Your Pregnancy for the Father to Be Everything You Need to Know about Pregnancy Childbirth and Getting Ready for Your New Baby by Judith Schuler and Glade B Curtis 2003 Paperback**

Click the hyperlink below to download "Your Pregnancy for the Father to Be Everything You Need to Know about Pregnancy Childbirth and Getting Ready for Your New Baby by Judith Schuler and Glade B Curtis 2003 Paperback" PDF file.

[Read eBook >](#)



[PDF] **Eat Your Green Beans, Now! Second Edition: Full-Color Illustrations. Adorable Rhyming Book for Ages 5-8. Bedtime Story for Boys and Girls.**

Click the hyperlink below to download "Eat Your Green Beans, Now! Second Edition: Full-Color Illustrations. Adorable Rhyming Book for Ages 5-8. Bedtime Story for Boys and Girls." PDF file.

[Read eBook >](#)



[PDF] **13 Things Rich People Won t Tell You: 325+ Tried-And-True Secrets to Building Your Fortune No Matter What Your Salary (Hardback)**

Click the hyperlink below to download "13 Things Rich People Won t Tell You: 325+ Tried-And-True Secrets to Building Your Fortune No Matter What Your Salary (Hardback)" PDF file.

[Read eBook >](#)