



iOS Wow Factor: UX Design Techniques for iPhone and iPad (Paperback)

By Timothy Wood

Springer-Verlag Berlin and Heidelberg GmbH Co. KG, Germany, 2011. Paperback. Condition: New. 1st ed.. Language: English . Brand New Book. With the millions of apps in the crowded Apple iTunes App Store, it can be difficult to get your apps noticed. How can you make your app stand out from the crowd and get it the reviews it deserves? iOS Wow Factor shows you how to get noticed! It explains how to go beyond the basics and where to break the rules to give your users a wow experience! You II learn to use standard controls, as well as to create non-standard controls and high-impact custom interactions to realize truly compelling app designs. Get grounded in Apple s Human Interface Guidelines (HIG) so that you can appreciate all its wisdom. From that excellent foundation, move beyond the HIG and learn how to ensure that all your apps have that wow factor. Learn all about user experience (UX) design techniques, with and beyond Apple s HIG, and how to move your apps out of mundane design and into innovative user experiences. Examine the characteristics and constraints of the iOS platform and how to leverage its strengths to maximum effect in your...



Reviews

This book is fantastic. This is certainly for all those who statte there had not been a really worth reading. It is extremely difficult to leave it before concluding, once you begin to read the book.

-- Prof. Dale Fahey MD

This ebook will be worth buying. It usually fails to price an excessive amount of. You wont feel monotony at whenever you want of your respective time (that's what catalogs are for regarding in the event you check with me). -- Ernest Vandervort