



## Unreal Engine VR Cookbook : Developing Virtual Reality with UE4

By Mitch McCaffrey

Addison Wesley Feb 2017, 2017. Taschenbuch. Condition: Neu. Neuware - World-renowned VR developer and instructor Mitch McCaffrey offers tested 'recipes' for performing each common VR task and overcoming many complex development challenges. McCaffrey's recipes contain step-by-step instructions, while also empowering readers with concise explanations of the underlying theory and math. Students will get immediate results, as they gain as much knowledge of the 'big picture' as desired. 288 pp. Englisch.



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