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## HTML5 GAMES: CREATING FUN WITH HTML5, CSS3 AND WEBGL (PAPERBACK)



John Wiley Sons Inc, United States, 2014. Paperback. Condition: New. 2nd Revised edition Language: English. Brand New Book. HTML5 Gamesshows you how to combine HTML5, CSS3 and JavaScript to make games for the web and mobiles - games that were previously only possible with plugin technologies like Flash. Using the latest open web technologies, you are guided through the process of creating a game from scratch using Canvas, HTML5 Audio, WebGL and WebSockets. Inside, Jacob Seidelin shows you how...

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- · Authored by Jacob Seidelin
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