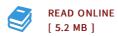




Introduction to the game (the game of professional series of textbooks)

By SHI MIN YONG

paperback. Book Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment.Pages Number: 149 Publisher: Communication University of China Pub. Date:2009-09-01 version 1. Contents: Introduction Chapter 1.1 is to play the game the history of the ancient core of the game 1.2 1.3 1 play out of new ideas .4 1.5 Definition of the game why play the game thinking about the history of the game title Chapter 2.1 2.1.1 The early history of computer games computer game development period 2.1.2 2.1. 3 the growth of computer games computer games today 2.1.4 2.2 2.2.1 arcade game history of the game console 2.2.3 2.2.2 2.3 handheld mobile gaming history consider the classification problem Chapter 3.1 by running the game platform video game classification 3.1.1 3.1.2 3.1.3 Portable games arcade games mobile games 3.1.5PC 3.1.4 Game 3.2 classified by content architecture 3.2.2 3.2.1 Role-playing games action games adventure games 3.2.3 3.2.4 3.2.5 Sports Games Strategy Games 3.2.6 racing games simulation games 3.2.7 3.2.8 3.2.9 first-person shooter game thinking puzzle game plan questions Chapter 4.1 4.2 What is the understanding of game design plan 4.2.1 The plan should...



Reviews

Very helpful to all category of folks. It is actually rally exciting through studying time. I am easily will get a delight of looking at a created ebook. -- **Prof. Isaiah Harber**

I just started off reading this article publication. Sure, it is actually perform, continue to an amazing and interesting literature. Your daily life period will be transform as soon as you full reading this article pdf.

-- Dessie Gaylord